

#mylife



amigo-spiele.de/01952

with illustrations by Jan Bintakies

Number of players: 2–6

Ages: 10 and up

Playing time: about 30 minutes

OBJECT OF THE GAME

Meet the love of your life at 21 or start your own company at 30?!

From the moment you're born, you start out with luck, wealth, wisdom, or health. Select an event for your life's journey in each round. Achieve your life goals and create the life you've always dreamed of.

Get as many victory points as you can over 10 rounds and, if you choose to, share your life's journey at #MyLife.

CONTENTS



50 **early life** events
(from 1 to 50)



50 **later life** events
(from 51 to 100)



10 life stages



14 life goals

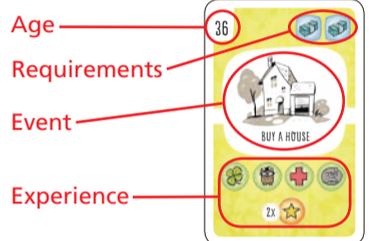


6 babies

EVENTS

The top portion of each event card shows the age and requirements you must meet to play the card.

The bottom portion of the card shows the experience you'll gain from that event.



Symbols

You will need **luck** 🍀, **wealth** 💰, **wisdom** 🧠, and **health** 🏥 for your events and life goals.

For certain events, you'll receive **victory points** ★. These victory points sometimes depend on other symbols or events.



For some events, you can win additional victory points with **love** ❤️.



Some events cause **stress** 😡, others lead to **tranquility** 😊. Every tranquility symbol cancels out a stress symbol – and vice versa. Some events require that you don't have any stress 😡.

SETUP

Stack the life stage cards face down in a pile sorted by number: The 1–10 card is at the very top of the pile, followed by 11–20, etc. Shuffle the life goals and put them face down in a pile next to the life stages pile. Each player draws a random baby card and puts it face up on the table to begin their life's journey. Shuffle 14 random **early years** events with the **later years** events and put them aside for the second half of the game.

Shuffle the remaining **early years** events and deal each player six events for their hand of cards.

Put the rest of the baby and leftover **early years** events back in the box.

GAMEPLAY

In each of the 10 rounds, each player picks one event for their for their life's journey by following these steps:

1. Turn over a life stage and life goal
2. Select an event
3. Pass remaining events
4. Play your selected event
5. Achieve life goals

1. Turn over a life stage and life goal

For the first round, turn over the 1–10 life stage. In the second round, put the 11–20 card on top of it, and so on. You also turn over a life goal every round. If any life goals from previous rounds are still on the table, put the newly drawn card next to them.

Starting the first round with 3 players

Life stage

Life goal



2. Select an event

Select one of the cards from your hand and put it face down on the table.

3. Pass remaining events

Pass the rest of the cards in your hand clockwise to the player on your left without showing your hand. At the same time, you will receive the cards from the player on your right for the next round.

Select event, pass along remaining cards



