

Fröggies



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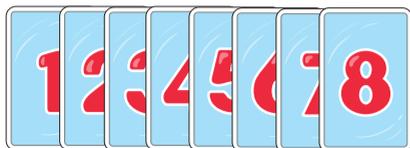
A game by Haim Shafir, with art by Marina Zlochin

Players: 2–4

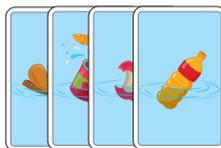
Ages: 5 and up

Playing Time: about 20 minutes

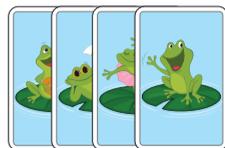
Components



48 number cards (6 each with values 1 to 8)



8 trash cards



4 Froggies

The Goal of the Game

There's total chaos at the froggy pond and it's up to you to get the place back in order!

At the start of the game, you each have eight face-down cards in front of you. One by one, you're going to swap these cards out for new ones to create a card row with ascending values. If you can do that, your card row gets shorter every round. And there's always Froggies jumping around trying to help you!

Setting Up the Game

Shuffle all the cards together and deal eight face-down cards to each player. Place your cards in a row in front of you. The remaining cards make up the face-down draw deck. Next to the draw deck, you're going to create a face-up discard pile during the game.



Draw Deck Discard Pile

Two-Player Setup



Playing the Game

Play in a clockwise direction. The player who last saw a frog goes first. On your turn, draw the top card from either the draw deck or the discard pile and try to place it face up correctly in your card row. If you can't – because there's already a face-up card in the same spot – put the card you just drew on the discard pile and end your turn. If you draw a trash card, your turn ends immediately. Froggies can go any place in your card row, so they always match.

The Cards

There are three different types of cards in *Fröggies*:

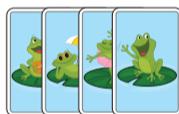
Number Cards

Each number card has a value between 1 and 8. These are the cards you'll try to place in your card row in the right order.



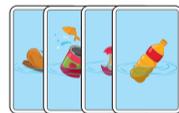
Froggies

Froggies are wild cards. They can take on any value from 1 to 8. Also, they can jump around your card row and help you more than once.



Trash Cards

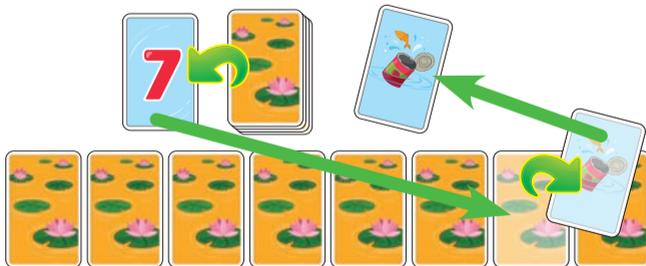
If you draw a trash card, your turn ends immediately. Trash cards never go in your card row, they always go straight to the discard pile.



Putting Cards in Rows

You must always place your cards in the position in your row that matches its number: A 1 goes in the first place in the row, all the way to the left, a 2 goes in the second place, and so on.

If there is a **face-down card** in the place you want to put your new card, take it out of your row and put the new card there. Then, look at the card you've taken out of your row and try to put it back in your row in the correct place. Continue until you have to put a card in a place where there is a face-up card already or until you reveal a trash card. When either happens, put the card you currently have in your hand on the discard pile and end your turn.



Example: Anna-Lena draws a 7 from the deck. She can put the 7 in the matching place in her card row, so she swaps it for the face-down card that's currently there. Anna-Lena reveals the face-down card, but unfortunately, it's a trash card so her turn ends. She puts the trash card on the discard pile.

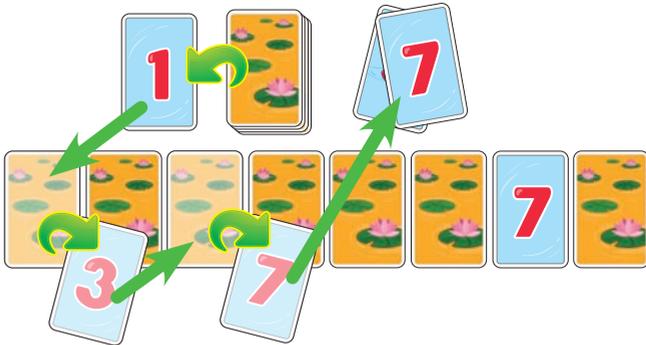


Look, kids, it's that easy!

Try it yourself!



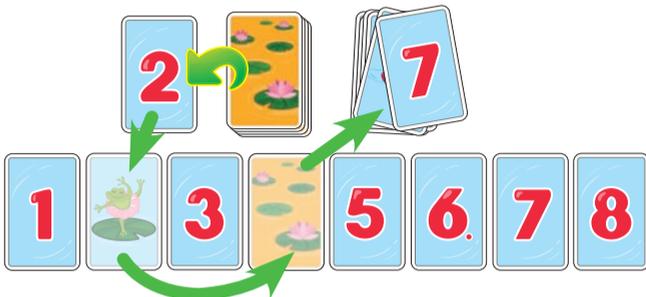
Example: On her next turn, Anna-Lena has better luck: She draws a 1 from the deck and places it in her card row, revealing a 3, which she can place in her row as well. Then, she reveals a 7. She already has a 7 in her row, so her turn is over and she puts the 7 on the discard pile.



Froggies

When you place a Froggy in your card row, you get to pick where you want it to go. If you find a card that goes in that spot later in the game, you can still put it there. Simply take the Froggy and move it anywhere else in your row.

Example: Anna-Lena draws a 2 from the deck. She has a Froggy in the second place in her row, so she takes the Froggy out and replaces it with the 2 and then looks for a new place for her Froggy. She chooses the fourth place and completes her card row!



The End of the Round

When one of you manages to get their whole row in order with numbers from 1 to 8 (or Froggies), all the other players get one last turn each. After that, you all reveal any face-down cards you still have in your rows. With a little luck, you'll end up with a perfectly sorted card row, even if you hadn't revealed all of your cards until then. All players who now have a completely ordered card row start the next round with a shortened card row that has one card less.

Next Round

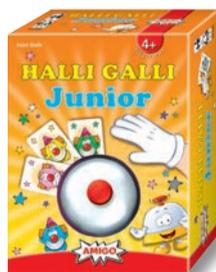
Shuffle all the cards together again and give each player the number of cards they currently need for their rows. The player who completely ordered their card row first in the last round goes first.

Note: Some of you now have shorter card rows. If you draw a card that can't go in your row anymore because the number is too high, it acts like a trash card. Each card row must always start with a 1.

Example: Anna-Lena sorted her card row perfectly in round one, so she uses one less card in her row for the second round. In the second round, she only has to put 7 cards in order, so any cards with an 8 on them count as trash cards for her.

The End of the Game

If any player only has one card left in their row and manages to sort it correctly, the game ends. In order to do that, they'll need either a 1 or a Froggy. The first player to do this wins the game! If more than one player gets there at the same time, they are all winners.



You have purchased a quality product. Should you have any reason for complaint, please do not hesitate to contact us.

Do you have any questions? We will be glad to be of help:

AMIGO Spiel + Freizeit GmbH, Waldstraße 23-D5, D-63128 Dietzenbach
www.amigo-spiele.de, E-Mail: hotline@amigo-spiele.de