

Hi there! My name is **Little Amigo**, and I'm going to show you how to play this game. Have fun!



amigo-spiele.de/02765

CLACK!

by Haim Shafir

Players: 2–6 **Ages:** 4 and up **Duration:** approx. 10 minutes

Components

36 magnetic discs

1 shape die

1 color die



The Idea and Aim of the Game

All players simultaneously try to pick up the colorful magnetic discs. The dice determine the shape and color that must be matched. Click the correct discs together quickly – but leave all the others! The player with the biggest stack of discs wins the game.

Preparation

Spread the **magnetic discs** on the table so that the colored shapes are visible.

Get the **color die** and the **shape die** ready.

Playing the Game

One player rolls both dice. Pay close attention to what is rolled, as everyone is playing **at the same time**. Quickly pick up any discs showing the matching shape and color on the dice.



***Example:** The dice show the color **blue** and the **flash** shape. The discs you must*



*pick up as quickly as possible must all show a **blue flash**.*



Just one hand!

When picking up discs, you have to make sure you're using **only one hand**. The discs are magnetic, so they will stick together nicely.

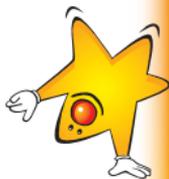
Continue until there are no more matching discs left on the table. Once there are no more matching discs, the next player starts a new round by rolling both dice and everyone now tries to pick up the discs that match the new dice roll from the discs remaining on the table.

A white face?

Both the shape and color dice have one white face. If you roll the white face on either one of them, you only have to pay attention to what the other die shows when picking up discs. If you roll the white face on the color die, then all colors match and you only have to pick up the correct shape. If you roll the white face on the shape die, you only have to match any discs showing the color you have rolled on the other die.



Example: You've rolled the **puzzle piece** on the shape die and the **white face** on the color



die. Everybody now tries to pick up **any discs with a puzzle piece on them** – color does not matter!



Both dice show a white face?

You'll have to move extra fast now! If both dice show the white face, you don't have to pay attention to color or shape – just try to pick up as many discs as you can! But remember, you can only use one hand!

Picked up the wrong disc?

When you're in a rush, you may sometimes pick up the wrong disc. If this happens, you'll have to return the incorrect disc to the middle of the table and add one of your other gathered discs as a small penalty. If you don't have any discs yet, you got lucky and do not have to pay a forfeit.

The End of the Game

When all of the discs have been picked up, the game is over. Compare the stacks you have collected. The player with the **tallest stack** of discs wins. And since it's over so quickly, why not have another game right away?



Do you have any questions ? We'll be glad to help you:

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